BUILTIN NORMAL MODE KEYS OF VIFM

Keyboard layout

Esc — cancel/reset selection

! make :range — 1

@ — 2

— 3

$ last column — 4

% go to %pos — 5

^ first column — 6

& — 7

* — 8

(prev group — 9

) next group / first column — 0

- — _

+ = local filter

Backspace

Tab — switch pane

Q q (1)

W w

E e — explore file

R r (2)

T t — toggle select

Y yank file(s) / **y** (4)

U u — undo

I i — forced open

O o

P move here / **p** copy here

{ prev file/dir / **[** (6)

} next file/dir / **]** (6)

| \

Caps Lock

A a (2,3)

S s

D (10) **d** (10)

F to char fwd / **f** to char back

G go to last / **g** (7)

H to view top / **h** parent/left

J / **j** item below

K / **k** item above

L to view bottom / **l** open/right

: cmdline mode / **;** char fwd

" use register / **,** visit mark

Enter — open current file(s)

Shift (5)

Z (8) **z** (8)

X x

C clone file(s) / **c** (11)

V (3) **v** (3)

B b

N prev match / **n** next match

M to view middle / **m** set mark

< / **,** char back

> / **.** repeat :cmd

? search back / **/** search fwd

Shift (5)

Ctrl (9)

Alt

Space — switch pane

Alt

Menu

Ctrl (9)

(1) external editing

`q:`   – edit : command
`q= q/ q?` – edit pattern

(2) symbolic links

`al/rl` – absolute/relative link

(3) visual mode

`v/V` – enter visual mode
`av` – visual amend

(4) yanking

`y({motion}|y)` – yank file(s)

(5) with shift

`<s-tab>` – switch to view pane

(6) [and]

`]c/[c` – next/prev diff mismatch
`]d/[d` – next/prev dir
`]s/[s` – next/prev selected
`[z/]z` – first/last tree sibling
`]r/[r` – next/prev parent dir (no wrap)
`]R/[R` – next/prev parent dir (wrap)

(7) g*

`ga/gA` – (re)calculate size
`gt/gT` – next/previous tab
`gf`   – navigate to link target
`gg`   – go to the first item
`gs`   – restore/make selection
`gv`   – restore visual mode
`gr`   – run with rights elevation (Win)
`gU({motion}|U|gU|gg)` – to uppercase
`gu({motion}|u|gu|gg)` – to lowercase
`gh/gj/gk/gl` – 'lsview' h/j/k/l analogs

(8) Z*, z*

`ZZ/ZQ` – exit with/without saving state
`zj/zk` – go to next/prev tree sibling
`zM`   – apply filename filters only
`zO`   – remove filename filters (except local one)
`zR`   – filter no files
`zd`   – exclude custom view entry
`zf`   – add current file to filter
`zr`   – clear local filter
`zm/zo/za` – hide/show/toggle dot files
`zt/zz/zb` – put cursor to the top/center/bottom

(9) with control

`<c-u/d>` – scroll half-page up/down
`<c-y/e>` – scroll line up/down
`<c-b/f>` – scroll page up/down
`<c-i/o>` – history forward/backward
`<c-p/n>` – go to item above/below
`<c-a/x>` – inc/dec number in names
`<c-g>`   – display file info
`<c-l>`   – redraw screen
`<c-r>`   – redo operation
`<c-c>`   – reset selection and highlight (=<esc>)
`<c-i>`   – switch pane (=<tab>)
`<c-w>(_|||)` – maximize pane size
`<c-w>H/J/K/L` – move pane to the left/bottom/top/right
`<c-w>b/t`   – go to bottom-right/top-left pane
`<c-w>h/j/k/l` – go to left/bottom/top/right pane
`<c-w>s/v/o` – horizontal/vertical/only layout
`<c-w>w/p` – go to other pane   `<c-w>x` – exchange panes
`<c-w>(+|>)` – increase pane size   `<c-w>z` – exit all view modes
`<c-w>(-|<)` – decrease pane size   `<c-w>=` – size panes equally

(10) d* and D*

`d({motion}|d)` – delete file(s)
`D({motion}|D)` – perm. deletion
`do/dp` – obtain/put file in diff

(11) changing

`cw` – rename file(s)
`cW` – rename root of current file
`cl` – change symlink target
`cg` – change group (*nix)
`co` – change owner (*nix)
`cp` – change file perms/attrs